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About This Game

Bamboo EP is an integrated collection of three games:

? Bamboo Ball ?

Digital dodge-ball for 1 to 2 players! Four different seasons to play in. Also includes dabbing snowmen.

?!?Bamboo Heart?!?

A fast-paced slice 'em up about a swordfighter looking for his heart. Includes a series of bosses, unlockable skills and 6 unlockable characters.

?? Bamboo Moon ??

An interactive titlescreen with a bunch of secrets!

Best played with a gamepad!

Title: Bamboo EP Genre: Indie Developer: Sokpop Collective

Publisher:

Sokpop Collective

Release Date: 15 Dec, 2016

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English







Where is Tak

Also good price for some lil sweet sweet games but it'd be even better to also get if not the source a cheatsheet with formulas or brief explanations about the awesome procedural visuals you all make. There is an absolutely astounding amount of talent put into these pieces, love you guys' work. At first glance this offers just nice visuals & sweet music, but "bamboo heart" has a surprising lot of depth & replayability and is actually just a cool game. Tl;dr: buy the game.

A wonderful game. For the price, its literally a steal.

The combat in bamboo heart (which is really the main selling point, for me) is absolutely terrific. Easy to understand, difficult to master. As has already been stated time and time again.

The only flaws I have are small.

*when you die as a character other than the base character, on the character selection screen it puts you back onto the base, so if you want to go play that character again you have to scroll ALL THE WAY AROUND through the other characters to get to it. If you like just mashing a to get back into the game like me, that gets annoying fast.

*An option to change volume settings would be nice, I love the game's music but in bamboo heart it can get to be a little to loud when you're just walking around.

Other than that, all I could ask for is more. Though I have yet to complete bamboo heart and thus have yet to see all of its content by a long shot, things like large dojo complexes filled with other people to fight (and perhaps some interesting loot) would be interesting, especially if they required platforming to truly succeed, because as of now platforming isn't really something you have to worry about. Adding more to the terrain and the world to spice things up could go a long way. Underground tunnels, towers, houses, and the like would all be interesting and noteworthy additions.

Of course, the fact that these things aren't in the game by no means detracts from it, however I just feel that would introduce a wow factor in addition to the beautiful and interesting art that would really draw more people in. No game is successful without community!

Tl;dr: buy the game. Bamboo EP is a collection of 3 games and an interactive title screen filled with fish, frogs, etc. Its main title (out of the three games) is "Bamboo Heart", which involves you taking control of an animal who's heart was replaced with one made of bamboo. For six dollars, the game packs a suprising amount of content. The controls feel responsive, the action is fluid, Steam has that refund policy in case you don't like it... Give it a chance! sick art game with better gameplay than most game games. Alright here's the thing.

That menu screen is a game in itself. It's got loads of secrets apparently and I've maybe found some?? It's pretty cool though.

What you're REALLY here for though is Bamboo Heart.

Yeah there's the ball throwing one and it's kinda cute , but I can pretty much guarantee you'll complete every level maybe once? and then forget about it. But Bamboo Heart?

That you will keep coming back for, over and over again.

It's kinda like Nidhogg, but more frantic, less sword throwy, and really sinister, with cool mechanics like striking down the flying birds to get meat, or plucking mushrooms, then cooking them so you can eat them safely to regain food when your hunger is full (takes four cooked mushrooms or like two cooked meat I think). You got two hearts of health (two hits), your sword, and a whoooole ton of enemies that all want you dead

Quickfire gameplay, easy to learn, hard to master, frenetic, frantic, kinda spooky... and you can unlock abilities by killing a boss every five kills.

THIS is what will keep you coming back to this game, because it is great. And hey, not too far in you can unlock Bamboo Duel

which is the same thing but a one on one duel between two plaeyrs. or three players.

or four.

yeah. Imagine that.

Four player local samurai duelling.

There's also several OTHER characters you can unlock (one of which can be unlocked by doing a few secret things in the 'menu' screen. I won't spoil it). And let's be honest, it's cheap as chips.

C'mon, you want this game. Truuuust me.. Bamboo Heart for me is the pinnacle of 2D melee combat and for the current price of \$1.20 usd is a must have. (Also a must have at \$6 if you like either bamboo or sword fighting games.). If Samurai Gunn or Niddhog left you wanting more, you should grab this. Twitchy ninja sword fights, mushrooms and pixel visuals at their finest.. Bamboo EP is composed of two very distinct games and one amusing menu screen.

Bamboo Ball: A very fun little dodgeball-esque minigame that is distinctly lacking in features. The ai isnt worth spending much time with and the multiplayer is limited to 1v1. I breifly played the multiplayer and amdmitedly its great but I cant help but feel options for 2v2, number of pegs\balls, and ai difficulties would give this half of the EP more legs. As it stands Bamboo ball is the b-side of the EP.

Bamboo Hearts: A side scrolling ninja combat game that in some ways reminds me of The Legend of Kage, mostly how acrobatic the combat feels. The mechanics are simple but every fight is very dynamic. So far in my early playtime I haven't found a tatic or approach to even the basic enemies that guarentees and easy kill... and also the music is perfect.

Final thoughts: Bamboo Hearts is worth the price and everything else is extra. I'm really hoping for a Bamboo Hearts LP or Just Bamboo hearts 2 I guess.. An entertaining and charmingly crafted little collection of games about bamboo. I am terrible at the Bamboo Samurai game, but It was quite funn to play non the less. Nothing to big or fancy, but certainly one of the better small games on steam^^ Has a very unique style and theme to it.

if you like ninjas and especially bamboo this game is for you.. The game feel and juice are top notch. Maybe the first time I enjoyed playing against AI.. Bamboo Moon has lots of cute little interactive things, and I'm sure Bamboo Ball is great, but Bamboo Heart is exactly the game I've been desperately wanting for years. I would've paid at least double this price for Bamboo Heart as a standalone game, and I can't wait to discover what else there is to find.

The combat is as deep as Nidhogg and as fast paced as Samurai Gunn, but I'm also reminded of Nuclear Throne by the very deliberate ability and equipment progression throughout the game, though with some added special moves that you gain as you progress and simplified survival elements. Sometimes action does ramp up to a point where it seems almost impossible to follow, but really this is a game that rewards careful play and deliberate use of your various abilities and techniques. It even has a neat little story and some awesome secrets, including one that ties in to the Bamboo Moon menu area.

Very happy with this purchase, planning to play it a lot more, and honestly I can't wait to see what else they make!. Think of this more like a single with an AVB side rather than an EP.

The cute art style fits the rather tepid dodgeball-esque \u201cBamboo Ball.\u201d Maybe with friends who want a slower jam might dig it. I just don\u2019t think people are going to whip out chips and drinks to gather around and play this.

But damn, I didn\u2019t know this came with Sekiro Shadows Die Twice. Bamboo Heart is some next level samurai action. It\u2019s fluid, fast, and fun. There is some hidden depth to it, and it can last awhile, but I feel like this EP might be a few tracks shy.. It's f*cking hard :D. When I start the game I only get a white screen. I can alt-tab out of the game, but the game it selv dosn't do anything.

Trying to use borderless gaming (http:///store.steampowered.com/app/388080/Borderless Gaming/) dosen't help either.

I don't know if it's a problem unique to my pc, so here's my specs and OS:

gtx980

<u>i7 3770</u>

16gb ram

windows 10. A super wonderful game. Sokpop seem to have a great understanding of what make games feel fun and lively. Everything seems to bob and breathe.

<u>9\/10</u>

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